

Public humanities and digital humanities: mutual inspiration and common (digital) tools

1. Main goals

- a. to facilitate cooperation between scientific institutions and GLAM sector;
- b. to share expertise and develop competence in the use of digital tools for gathering, compilation and dissemination of cultural sector data.

2. Basic info

- a. The core of the project: the series of workshops, each devoted to a specific issue plus a final meeting, held alongside the third annual conference of the DARIAH-PL Consortium.
- b. Each workshop cycle was carried out in a different part of Poland: in Warsaw, Lublin and Wrocław. Final meeting took place in Poznań.
- c. Project duration: 3rd October 2016 (first workshop) - 9 XI 2016 (DARIAH-PL conference).
- d. Organizers: members of the DARIAH-PL Consortium (University of Warsaw, Maria Curie-Skłodowska University in Lublin, University of Wrocław) and members of the Coalition for Open Education (Koalicja Otwartej Edukacji, KOED), a national alliance of institutions and NGOs involved in culture, education, and science ("Grodzka Gate – NN Theatre", Centrum Cyfrowe Projekt:Polska).

✓ How to identify problems of the major importance for both researchers and practitioners from the GLAM sector?

During the planning phase of the project the preparatory workshop for representatives of the DARIAH-PL Consortium and KOED was organized. Together they have managed to establish three main groups of topics:

1. Exchange of information on the oral history resources - metadata and controlled vocabularies;
2. Visualization of knowledge in the humanities;
3. Open data and publishing platforms.

Each group of topics was dealt with during one cycle of open workshops, organized by a specific team formed within the DARIAH-PL Consortium and representatives of selected institutions from KOED in different region of Poland.

3. Detailed list of workshops

1. An exchange of information on oral history resources - metadata and controlled vocabularies.
2. Visualisation of knowledge in the humanities.
 - a. Introduction to network visualization.
 - b. Dynamic social networks - analysis and visualization.
 - c. Tools for analysis and visualization of pictures.
 - d. Scientific visual narrations in digital collections.
 - e. Visualisations - interesting, but dangerous: testing the limits of method while working on the Wikipedia articles in the RStudio.
 - f. LoCloud Collections.
 - g. Developing popular science website.
 - h. Popularization of three-dimensional documentation: case study of the works of 3DScanLab (Institute of Archaeology, University of Warsaw).
3. Open data and publishing platforms.
 - a. Scientific digital edition with TEI.
 - b. Dissemination of resources - copyright issues and potential for reuse.
 - c. Use of digital collections in research: current possibilities and needs of humanities researchers.
 - d. Data processing - act locally, think globally.

4. Project outcomes

- a. There is a significant need for further collaboration between academic and GLAM sectors in Poland;
- b. Identification of the most important and urgent needs:
 - i. GLAM sector: more competencies in working with digital methods and metadata.
 - ii. Academic sector: more information and tools to include cultural data in research projects.
- c. Formation of the group (consisting of the representatives of GLAM and memory institutions, oral history researchers from Polish universities, and scholars involved in linguistic studies) that have began works on a system aggregating information on oral history resources.